

## DIGITAL PRODUCTION SPECIALIST

# MIKE CORSO

[www.mikecorso.com](http://www.mikecorso.com)

## ABOUT

With a digital production background I have successfully improved my skill set with each position I have held, achieving quality in process and product, using the knowledge to shape, define and improve upon every role. Multitasking while being highly adaptive are very essential and I credit these tools in my artistic and technical achievements.

Working on creative projects in a variety of production settings, the constant accomplishment has been producing quality results while delivering on strict deadlines. I prefer these challenging roles and meet each with the enthusiasm to reach my continuous goal of high quality, process and product.

## EDUCATION

School of Visual Arts, N.Y.

Bachelor of Fine Arts  
Illustration

## CONTACT

<b>ADDRESS</b>	1445 Greenwich Street, 405 San Francisco, Ca. 94109
<b>PHONE</b>	Cell: 415-794-4733
<b>EMAIL</b>	<a href="mailto:mike@mikecorso.com">mike@mikecorso.com</a>

## SKILLS

Adobe Creative Suite  
Dreamweaver  
Flash

Microsoft Office  
HTML

Windows  
Mac OS

3D Studio Max  
Maya

Lyris ListManager  
WordPress

## EXPERIENCE

*October 2012 to Present*

Online Production Specialist

CALIFORNIA SOCIETY of CPAs

- Produced daily e-blasts for all CalCPA chapters.
- Updated chapter web pages, bulletins and blogs.
- Uploaded client data to specific email marketing platform.
- Created, tested and sent regularly scheduled and customized emails.

*March 2011 to March 2012*

Digital Artist /Assistant Systems Technician

WHISKYTREE, INC.

- Created 3D models for production film use.
- Animated Flash interactive guides for training the studio crew.
- Designed interactive digital floorplans for the studio wiki.
- Managed the studio server room and render farm.
- Troubleshoot software, upgrades and artist related issues.

*July 2009 to November 2010*

Digital Artist /Assistant Technical Director

DISNEY, IMAGEMOVERS DIGITAL

- Provided graphics and technical support for the Matte Painting Department.
- Trained the team on studio tools and processes using interactive media.
- Created 3D models for concept art and production paintings.
- Maintained and troubleshoot multiple render farms.

*August 2002 to July 2009*

Digital Artist / Color Imaging Production

BPS, AMERICAN REPROGRAPHICS COMPANY

- Printed large & small format materials for brochures, banners and posters.
- Photo retouched, designed and scanned client materials.
- Designed and produced materials for internal company catalogues.